

## CURRICULUM VITAE: Adam Parkinson

I am a developer currently working in the HE sector as a Senior Lecturer in the Division of Creative Technologies. I have recently furthered my programming skills through a traineeship in full-stack software development, developing my proficiency in modern programming languages. I am now looking to further apply these skills within a professional setting.

I have a solid foundation in creative technologies, extensive experience in research, teaching and consultancy, and a background in computing research at Goldsmiths, where I specialised in haptics, interaction design, physical computing, and music HCI. My practice spans technical development and artistic production, using user-centred design alongside innovative approaches to interactive and immersive audio systems. Concurrently, I have built a parallel career with artists, designers, and cultural institutions, creating high-profile, publicly engaging projects with institutions such as the Metropolitan Museum of Art, Nike, and the Serpentine Gallery. I am also a musician, making music under the name *Dane Law* using bespoke software I develop in graphical programming environments.

### PERSONAL DETAILS

**NAME:** Adam Parkinson  
**RESIDES:** London  
**TRANSPORT:** Full UK driving licence and vehicle  
**RIGHT TO WORK:** British Citizen

**CONTACT DETAILS:** (M) 07908 554711  
(E) [a.d.parkinson@gmail.com](mailto:a.d.parkinson@gmail.com)  
(W) <https://adamdparkinson.co.uk/>  
(GH) <https://github.com/manwithfeathers/> (please email to request access)  
(LI) <https://www.linkedin.com/in/adam-parkinson-93842332/>

### CODING TRAINEESHIP

**IT Career Switch Ltd**  
Coding Traineeship – Full Stack Developer - 1-year program

During the traineeship, I had to demonstrate a very competent level of the following programming languages and technical skills:

- HTML5, CSS3, JavaScript, Python, PHP, C#, Java
- React, jQuery, Node.js, Bootstrap, Express
- Command line Git, GitHub
- Remote API access
- SQL, MySQL

### DEVELOPMENT EXPERIENCE:

Below are descriptions of projects I completed during my traineeship.

#### **Portfolio Project #1: “Gazetteer”**

<https://adamdparkinson.co.uk/project1/>

A map-based application for presenting geographical and demographic data. Interface displays data from third-party APIs such as GeoNames and OpenWeather.

**Tech stack: JavaScript • CSS • HTML • REST APIs • jQuery • Bootstrap**

#### **Portfolio Project #2: “Company Directory”**

<https://adamdparkinson.co.uk/project2/>

A company personnel database application allowing full CRUD operation. Sign off obtained after demonstrating that all of the required functionality was present and working as intended through the preparation of a formal test script.

**Tech Stack: JavaScript • CSS • PHP • HTML • MySQL • jQuery • Bootstrap**

#### **Portfolio Project #3: “Euclidean Synthesiser”**

<https://adamdparkinson.co.uk/orgonedonorpro/>

Browser-based musical instrument made using React. Create synth voices and move them to change pitch & rhythm.

**Tech Stack: React • JavaScript • Vite • Tone JS • Motion**

## **CAREER HISTORY:**

**Sep 2017 – Present**

**POSITION HELD:**

**London South Bank University**

**Senior Lecturer in Music & Sound Design**

- Curriculum design and development
- Teaching sound design, studio production, research skills
- Supervised PhDs and research degrees
- Technology & innovation consultancy for SMEs

**Sep 2011 – Present**

**POSITION HELD:**

**Freelance**

**Sound Designer & Interactive Audio Specialist**

- Sound design, editing and composition for the Metropolitan Museum (New York) Sleeping Beauties Exhibition 2024 (with A New Plane)
- Sound design and composition for Nike DN8 campaign (with A New Plane)
- Sound design for Serpentine Gallery Podcasts
- Sound design and audio programming for Rose Theatre Sonic Walk
- Audio programming for Lotus F1 and Linkin Park mobile app
- Audio programming for interactive sound installations in Gulbenkian Gallery, Bluecoat Gallery and Haymarket Gallery

**Jan 2016 – Jul 2018**

**POSITION HELD:**

**Rebel Technology**

**Education & Development Lead**

- Developed multimedia educational resources for a music tech company
- Developed business through funding applications (e.g. Innovate UK)
- Created interactive music demos and contributed to codebase

**Sep 2015 – Sep 2017**

**POSITION HELD:**

**Department of Music, Goldsmiths, University of London**

**Associate Lecturer**

- Wrote and delivered modules on computer music and live electronics

**Jan 2013 – Sep 2017**

**POSITION HELD:**

**Department of Computing, Goldsmiths, University of London**

**Research Associate**

- Research in music, haptics and interaction design on EU-funded projects
- Applied participatory and user-centred design methodologies to develop prototypes for interactive sound tools
- Disseminated research through journal articles, chapters and conferences
- Developed machine learning technologies for artists and musicians

## **EDUCATION:**

**2006 – 2012**

**Newcastle University**

PhD Music

MA Music (Distinction)

**2002 – 2005**

**University of Bristol**

BA (Hons) History (First Class)

**2000 – 2002**

**Greenhead College**

Four A-Levels (AAAB)